Title:

Docket #

METHOD OF MANUFACTURING A SOCKET PORTION OF A PROSTHETIC LIMB

Inventor(s): Appln. No.

Baldini, Steven E. EV328618437US 66638-40285

0038-40283

/ 4

Residual limb scanned to create a digital representation of the three-dimensional surface contour of the residual limb

Generation of a threedimensional digital representation of a socket of a prosthetic limb based partially on the digital threedimensional surface contour of the residual limb

Creation of a physical socket using a digitally controlled layered manufacturing technique driven by the three-dimensional digital representation of the socket

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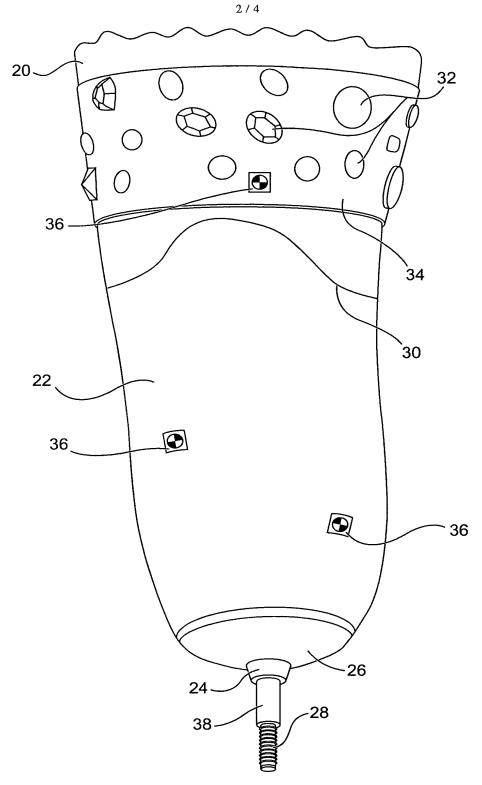


Fig. 2

METHOD OF MANUFACTURING A SOCKET PORTION OF A PROSTHETIC LIMB Title:

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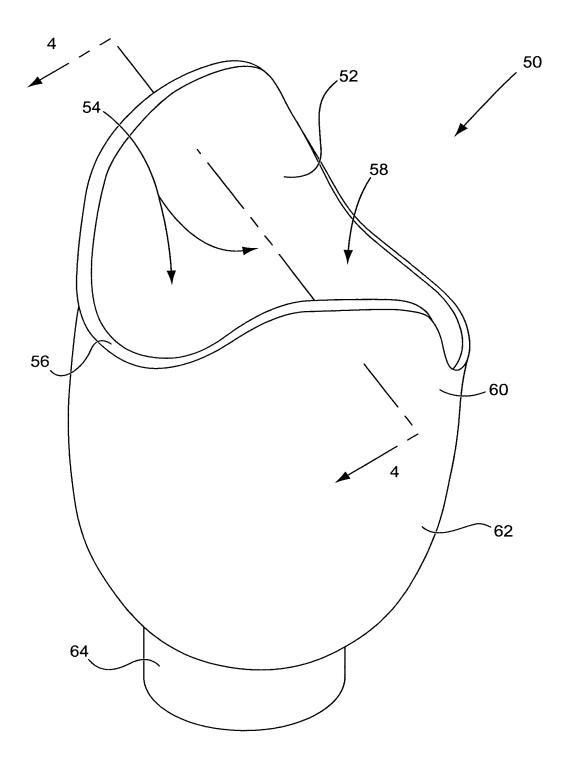


Fig. 3

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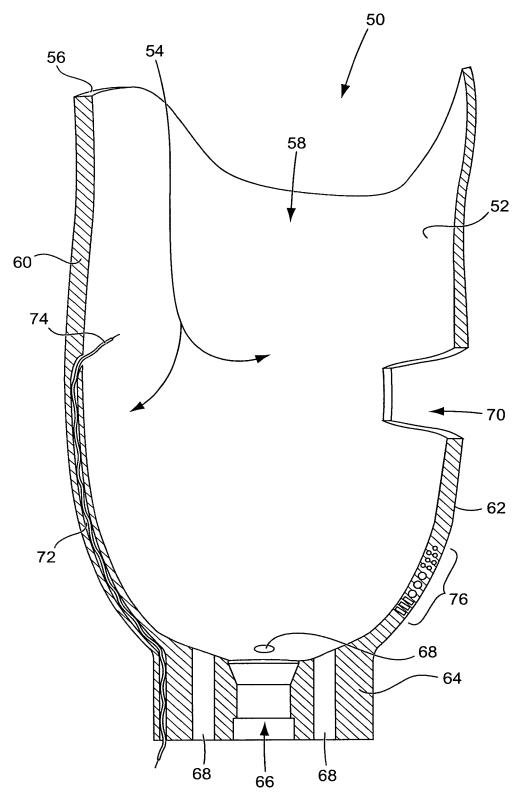


Fig. 4